

### **Amendments to the Claims:**

This listing of claims will replace all prior versions, and listings, of claims in the application:

### **Listing of Claims:**

1. (Currently amended) A system for incrementally executing a client/server application, leveraging existing communications network infrastructure having at least one client computer and at least one server computer, wherein the at least one client computer and the at least one server computer are in communication with each other over one or more communications links within the network infrastructure, the system comprising:

a client/server application comprising a server application component and a client component,

[[a]] the server application component comprising a plurality of portions, and provided on the at least one server computer;~~and,~~

[[a]] the client component provided on the at least one client computer, the client component including one or more command selectors, each of the one or more command selectors having:

associated code for selecting a function available from the plurality of portions of the server application component; and

an associated parameter for use by the server application component in determining the appropriate portion of the plurality of portions to load and execute on the server computer to provide the selected function to the client computer,

whereby the portions are incrementally loaded and executed on the server computer in response to the code and parameter from the one or more command selectors for the client/server application.

2. (Currently amended) The system according to claim 1, wherein one portion of the plurality of portions is a compact portion initially executed upon receipt of a first application function request from the client component, the compact portion delivering a ~~streamlined~~ subset of functions applicable to commands most commonly requested to provide a fast executing initial portion of the application.

3. (Currently amended) A method for incrementally executing a client/server application, leveraging existing communications network infrastructure having at least one client computer and at least one server computer, wherein the at least one client computer and the at least one server computer are in communication with each other over one or more communications links within the network infrastructure, the method comprising the steps of:

(i) providing a server application component comprising a plurality of portions on the at least one server computer;

(ii) providing a client component on the at least one client computer, the server application component and the client component forming a client/server application;

(iii) loading and executing, on the server computer, an appropriate portion from the plurality of portions of the server application component applicable to and upon an initial request from the client component for an application function;

(iv) loading and executing, on the server computer, an applicable additional portion of the plurality of portions of the server application component for each request received from the client component for an application function not available from any running portion or portions of the server application component; and

(v) running all executed portions until an end session command is received.

4. (Currently amended) The method according to claim 3, wherein one portion of the plurality of portions is a compact portion initially executed upon receipt of a first application function request from the client component, the compact portion delivering a ~~streamlined~~ subset of functions applicable to commands most commonly requested to provide a fast

executing initial portion of the application.

5. (Currently amended) A system for incrementally executing a client/server application, leveraging existing communications network infrastructure having at least one client computer and at least one server computer, wherein the at least one client computer and the at least one server computer are in communication with each other over one or more communications links within the network infrastructure, the system comprising:

a module for providing a server application component comprising a plurality of portions on the at least one server computer;

a module for providing a client component on the at least one client computer, the server application component and the client component forming a client/server application;

a module for loading and executing, on the server computer, an appropriate portion from the plurality of portions of the server application component applicable to and upon an initial request from the client component for an application function;

a module for loading and executing, on the server computer, an applicable additional portion of the plurality of portions of the server application component for each request received from the client component for an application function not available from any running portion or portions of the server application component; and

a module for running all executed portions until an end session command is received.

6. (Currently amended) The system according to claim 5, wherein one portion of the plurality of portions is a compact portion initially executed upon receipt of a first application function request from the client component, the compact portion delivering a streamlined subset of functions applicable to commands most commonly requested to provide a fast executing initial portion of the application.

7. (Currently amended) A storage medium readable by a computer, the medium encoding a computer process to provide a method for incrementally executing a client/server application, leveraging existing communications network infrastructure having at least one client computer

and at least one server computer, wherein the at least one client computer and the at least one server computer are in communication with each other over one or more communications links within the network infrastructure, the computer process comprising:

a processing portion for providing a server application component comprising a plurality of portions on the at least one server computer;

a processing portion for providing a client component on the at least one client computer, the server application component and the client component forming a client/server application;

a processing portion for loading and executing, on the server computer, an appropriate portion from the plurality of portions of the server application component applicable to and upon an initial request from the client component for an applicable function;

a processing portion for loading and executing, on the server computer, an applicable additional portion of the plurality of portions of the server application component for each request received from the client component for an application function not available from any running portion or portions of the server application component; and

a processing portion for running all executed portions until an end session command is received.

8. (Currently amended)        The storage medium according to claim 7, wherein one portion of the plurality of portions is a compact portion initially executed upon receipt of a first application function request from the client component, the compact portion delivering a streamlined subset of functions applicable to commands most commonly requested to provide a fast executing initial portion of the application.

9. (New)        The system according to claim 1 wherein, prior to execution of the portion, the portion is loaded into execution memory.